

**Useful formulae:**

Utilization:

- For Ethernet  $u = \frac{1}{(1 + 5a)}$ , where  $a = \frac{T_{prop}}{T_{trans}} = \frac{propagationDelay}{transmissionDelay}$
- For token ring (release after transmission)  $u = \frac{1}{(1 + \frac{a}{N})}$
- For token ring (release after reception)  $u = \frac{1}{(1 + a)}$
- For stop-and-wait:  $u = \frac{1 - p}{(1 + 2a)}$ , where p is the probability that a frame is in error.

Utilization for sliding-window mechanisms with window of w:

- Go back N:  $u = \frac{1 - p}{1 + 2ap}$ , if w fills the pipe, or  $u = \frac{w(1 - p)}{(1 + 2a)(1 - p + wp)}$  otherwise
- Selective reject:  $u = (1 - p)$ , if w fills the pipe, or  $u = \frac{w(1 - p)}{(1 + 2a)}$  otherwise